Intramural Sports
Participant Handbook

2015-2016
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Mission & Vision

Mission
We connect, inform and inspire people to lead active, healthy lifestyles.

Vision
We strive to be the most comprehensive, inclusive and progressive recreational sports program in the country.
We accomplish this through:

• Diverse sport and fitness opportunities
• Advancing a culture of wellness
• Offering student development opportunities
• Distinctive facilities and equipment
• An enhanced sense of community
• Leadership to the profession

Philosophy

Intramural Sports at Indiana University – Bloomington offers a variety of sports and recreational activities in an effort to cater to the entire student population, regardless of skill level or sport preference. Our goal is to provide a structured sporting environment that maintains good-natured competition, participant safety, and fun in a social atmosphere while promoting sportsmanlike behavior among participants and spectators.

“A sportsman is a person who can take loss or defeat without complaint, or victory without gloating, and who treats his opponents with fairness, generosity, courtesy.”

-Webster’s Dictionary

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Eligibility

Eligible Intramural Sports Participants

- Any currently enrolled undergraduate or graduate student who has paid the student activity fee, and has a current, valid Recreational Sports membership.
  - If you were enrolled last semester or if you are enrolled next semester, you may purchase a pass for the current semester at the continuing student rate.
  - Day passes do not count as a current, valid Recreational Sports membership.
- Ivy Tech students living in an IUB residence hall and have purchased a current, valid Recreational Sports membership.
- University faculty and staff that have purchased a current, valid Recreational Sports membership.
  - University faculty is defined as those individuals with professional rank (examples: lecturer or above).
  - University staff is defined as any person who is working consistently 10 hours per week and receives monetary assistance for services rendered.
- Club players (anyone listed on the official club roster) and practice squad members (including team managers) are limited to two members per intramural team in any corresponding sport for major sport competitive leagues, minor sports, and tournaments formats. For Individual and Dual Sports, club members should reference the chart below to determine team restrictions.
  - There are no roster restrictions for club sport members that are registered to participate in the recreational league. In recreational leagues where there is an A and B skill option, club sport members shall register for the “A” skill option.
- Individuals are permitted to participate in Intramural Sports events in accordance with declared public gender identity. Individuals will create an IMLeagues account in accordance with declared public gender identity. See Registration Process for more information on IMLeagues.

Note: Individuals must present a valid Indiana University identification card at each Intramural Sports contest in order to be eligible to participate. An individual will not be permitted to participate until an Intramural Sports staff member has checked their identification card and signed them into the contest.
Non-Eligible Intramural Sports Participants

- Anyone who has competed professionally in a corresponding sport or earned a letter in a corresponding intercollegiate sport at any university within the past 3 years.
- Current varsity athletes and walk-ons may not play in the sport for which they represent the University or a related intramural sport (see list below).
  - Current is defined as being on the roster, during the 2015-2016 academic year.
  - Intercollegiate athletes can play the Intramural Sports in which they do not participate at the varsity level (i.e. varsity basketball players can play kickball but not basketball).

<table>
<thead>
<tr>
<th>VARSITY/CLUB SPORT</th>
<th>RELATED INTRAMURAL SPORT</th>
<th>MAXIMUM CLUB/PRACTICE SQUAD MEMBERS PER TEAM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baseball</td>
<td>Softball, Whiffleball</td>
<td>2</td>
</tr>
<tr>
<td>Basketball</td>
<td>Basketball</td>
<td>2</td>
</tr>
<tr>
<td>Golf</td>
<td>Golf</td>
<td>May play singles, doubles-1 per pair</td>
</tr>
<tr>
<td>Football</td>
<td>Flag Football</td>
<td>2</td>
</tr>
<tr>
<td>Soccer</td>
<td>Soccer, Indoor Soccer, Futsal</td>
<td>2</td>
</tr>
<tr>
<td>Softball</td>
<td>Softball, Whiffleball</td>
<td>2</td>
</tr>
<tr>
<td>Tennis</td>
<td>Tennis</td>
<td>May play singles, doubles-1 per pair</td>
</tr>
<tr>
<td>Ultimate Frisbee</td>
<td>Ultimate Frisbee</td>
<td>2</td>
</tr>
<tr>
<td>Volleyball</td>
<td>Volleyball, Water Volleyball</td>
<td>2</td>
</tr>
<tr>
<td>Water Polo</td>
<td>Innertube Water Polo</td>
<td>2</td>
</tr>
</tbody>
</table>

*Note: This list is subject to change if new clubs are admitted to the Club Sports Federation.*
Intramural Sport Offerings

Leagues
Intramural Sports offers a wide variety of leagues based on the experience participants would like to have with Intramural Sports, their skill level, and their affinity group. These leagues vary in duration, and depending on the league structure may include a playoff option. The following leagues may be available depending on the sport:

Major Sports
- Competitive – Designed for the sport enthusiasts who wish to apply their skills in a competitive environment at a high level in pursuit of a championship. Participants seeking this competitive sport setting will be scheduled a three game regular season followed by a single elimination playoff for qualifying teams.
- Recreational – Designed for players who are seeking a purely recreational experience. In this league, participants will experience a more leisure setting where social and fitness benefits are desired over competition. Participants seeking this recreational experience will be scheduled a five game regular season without playoffs. A and B leagues may be offered if team numbers permit.
  - A Recreational Leagues – Designed for the advanced sport participants that have had more experiences within a sport and are looking to test skill set against other teams.
  - B Recreational Leagues – Designed for the beginner sport participants that are new to a particular sport and are looking to learn and develop skills.
- Sports include: Flag Football, Futsal, Volleyball, Basketball, Soccer, Softball, and Ultimate Frisbee

<table>
<thead>
<tr>
<th>Competitive vs Recreational Leagues</th>
<th>Comp.</th>
<th>Rec.</th>
</tr>
</thead>
<tbody>
<tr>
<td>How many regular season games will my team be scheduled?</td>
<td>3</td>
<td>5</td>
</tr>
<tr>
<td>How much will my team have to pay to register?</td>
<td>$35 or $50</td>
<td>$35 or $50</td>
</tr>
<tr>
<td>Will there be a single elimination playoff at the culmination of the season?</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Will there be an A and B League for different skill levels?</td>
<td>No</td>
<td>Yes*</td>
</tr>
<tr>
<td>Will I have the opportunity to win an Intramural Sports Championship T-Shirt?</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Will my team potentially play the same teams more than once in a season?</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Can my team be removed for having a sportsmanship rating under a 2.0?</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Note: Registration numbers will determine if A and B leagues are offered
Minor Sports

- There will be no separation between competitive and recreational leagues for men, women, co, or open. A and B leagues may be offered if team numbers permit.
- Teams will be scheduled two regular season games in consecutive weeks followed by a single elimination playoff for all qualifying teams.
  - **A Leagues** – Designed for the advanced sport participants that have had more experiences within a sport and are looking to test skill set against other teams. Teams in this tournament will have the opportunity to win an Intramural Championship T-Shirt.
  - **B Leagues** – Designed for the beginner sport participants that are new to a particular sport and are looking to learn and develop skills. Teams in this tournament will have the opportunity to win a prize.
- Sports include: Freshman Basketball, Team Handball, Wallyball, Kickball, 4x4 Volleyball, Dodgeball, Tennis, and Racquetball

Affinity Group

- Men’s
- Women’s
- Co – Specific ratio for Men and Women
- Open – No specific ratio for Men and Women
- Fraternity/Sorority – For players who are representing a specific Greek organization
- Residence Hall – For players who are representing a specific residence hall
- Faculty/Staff
  - When available, faculty/staff must participate in the faculty/staff tournament
  - Each faculty/staff member must purchase a Recreational Sports membership to participate in Intramural Sports (A “Day Pass” does not qualify as an RS Membership).
  - When available, students may not comprise more than 50% of the team’s roster in a faculty/staff tournament.

Note: Affinity group availability dependent on registration numbers.

Divisions

Divisions refer to the grouping of teams that will play each other each week for the regular season. Divisions are designated by a day and time slot.
**Tournaments**
One or two (consecutive if possible) day competitive events that include round robin play followed by a single elimination tournament. Individuals/teams qualify for the single elimination tournament with an average sportsmanship rating of at least 3.0 and no forfeited games. **Sports include: Bags, Powder Puff Flag Football, and Table Tennis**

**Affinity Group**
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- Women’s
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  - When available, students may not comprise more than 50% of the team’s roster in a faculty/staff tournament.

**Note:** Affinity group availability dependent on registration numbers.

**Divisions**
Divisions refer to the grouping of teams that will play each other during round robin play. Divisions are designated by a day and time slot.

**Special Events**
Unique one day or weekend events that do not consist of round robin or elimination tournament play. These events are recreational in nature, and are used to reach unique participants and create fun, conducive environments. **Events include: Knockout Challenge, Battleship, and Faculty/Staff Golf**
Registration Process

Registering for Intramural Sports is easy and online with IMLeagues.

Timeline
Registration periods are two weeks in length. Registrations openings usually occur on Tuesdays and close on Mondays. Registration comes on a first-come, first-served basis. Please be proactive in the registration process.

Note: New this year teams must pay before selecting a division.

All Participants
1. Create Profile
   • Once you have completed this step you will not need to repeat it

Team Registration
1. Create team
2. Players: Invite and confirm teammates to meet roster minimum
3. Pay: ONLINE with a credit card or PayPal account
4. Pick: Select the day and time offering that best suits your schedule needs
5. Attend Preseason Sport Meeting

Individual Registration
1. Join Team  Select the offering that best suits your schedule needs
2. Pay: ONLINE with a credit card or PayPal account
3. Attend Preseason Sport Meeting

Singles/Doubles Registration
1. Create team
2. Players: Invite and confirm teammates to meet roster minimum (doubles only)
3. Pay: ONLINE with a credit card or PayPal account
4. Pick: Select the day and time offering that best suits your schedule needs

Note: Tutorials for use of IMLeagues can be found on the Intramural Sports - How to Register page of the RS Website.
Additional Registration Information

- It is advantageous to register early, as availability is first-come, first-served.
- The Intramural Sports Staff reserves the right to make changes/updates to the schedule as the situation warrants.
- An individual can play for only one Men’s/Women’s team and one Co team in each sport.
  - Once a player has checked in and played for a team, they can no longer play for a team of the same gender affiliation.
  - Examples: 1 Men’s Fraternity Competitive and 1 Co Recreational, 1 Women’s Recreational and 1 Co Competitive
- The Intramural Sports Staff will host a Preseason Sport Meeting before the season begins for select sports in which attendance is mandatory by a team captain or representative. Failure to attend the Preseason Sport Meeting will result in:
  1. Competitive Leagues: Team will be ineligible for the post-season tournament for that sport and registration fees will not be refunded.
  2. Recreational Leagues: May be replaced by a team on the waitlist.
- All participants must be on roster by posted game time in case of an event where paper score sheets need to be printed (system failures). Participants must be on the IMLeagues roster by 3pm.
- The Intramural Sports Staff reserves the right to make any changes to team names that are deemed inappropriate in any fashion.

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Opportunities to Play as an Individual

Individual Player Registration
You may register for most Intramural Sports as an individual player. The cost is $5 or $7 per person, and Recreational Sports will place you on a team. You will still be able to choose the timeslot that works best with your schedule. To register as an Individual Player, go to IMLeagues.

Other Tips for Getting Involved
- Another way to connect with a team if you do not have one of your own is to actually go to the game site on a day and time that you are available to play and ask teams if they could use an extra player (it helps if you are willing to pay $5 or so).
- Contact players who are on the Free Agent List in an effort to form your own team
- Contact teams that play on the day and time that you would like to play by looking at the Intramural Sports Schedule.
- If you live in a residence hall you can put a sign on your door or the bathroom mirror, talk to people on your floor, or ask your RA to help you put a team together.
- You can use Facebook or Twitter (or other social media outlets) to help you put a team together.
- Talk to people in your classes to see if they would like to join your team.
- Create a team with friends who play pick up with you.
Refund Policies

Teams Unable to Select a Division
All teams on the waitlist that have paid at the end of registration will automatically receive a full refund after the final Preseason Sport Meeting. Please allow three business days for refunds to process.

Teams Completing Registration
Any team that is no longer available for their selected division must contact the Intramural Sports staff prior to the season start date in order to request a full refund.

Cancelled Games
Games may be cancelled for a variety of reasons (weather, facility issues, campus closings, etc.).

Major Sports
- Competitive – Teams that do not have all scheduled regular season games held due to cancellation will be presented with the option of getting a refund or entering the playoffs. Teams will be contacted by the Intramural Sports staff.
  - 0 – 2 games played: Full Refund
  - Enters Play-off Tournament: No Refund
- Recreational – Teams that do not have all scheduled regular season games held due to cancellation will be refunded based on the following scale. Teams will be contacted by the Intramural Sports staff.
  - 0 – 1 games played: Full Refund
  - 2 – 3 games played: Partial Refund
  - 4 – 5 games played: No Refund

Minor Sports
- Teams that do not have all scheduled regular season games held due to cancellation will be presented with the option of getting a full refund or entering the playoffs. Teams will be contacted by the Intramural Sports staff.

Tournaments
- In the event of a tournament cancellation, the Intramural Sports staff will do its best to reschedule the tournament. If a team can’t attend the rescheduled tournament date(s), the team will be presented with a full refund. Teams will be contacted by the Intramural Sports staff.

Note: Teams that have forfeited will not be eligible for a refund under any circumstance
Defaults/Forfeits

Defaults

- In the event your team cannot attend a scheduled game or match and informs the Intramural Sports office at **812-855-2371** of this situation by at least 3:00pm of the day of the scheduled game, a default shall be declared. For games scheduled on Friday, please contact the office by noon (12:00pm). For games scheduled on Saturday or Sunday, please contact the office by 3:00pm the Friday before the match.
- The default shall be recorded as a loss for the reporting team and not counted as a forfeit. A team that defaults a game will be given a sportsmanship rating of “2″ for that contest.

Forfeits

- Teams in major sport competitive leagues, minor sports, and tournaments that forfeit will not be eligible for playoffs.
- A team that forfeits a game will be given a sportsmanship rating of “0″ for that contest.
  - A team that wins by forfeit will receive a “4″ in sportsmanship.
- The team that is present at a forfeit must have the correct number of players needed to start a game for that sport or both teams will be given a forfeit.
- If a team in attendance leaves before the forfeit is duly noted by an official or supervisor, then both teams will be given a forfeit.
- Games that end due to sportsmanship issues or a team no longer having the minimum number of players as defined by the sport rules will be deemed a forfeit.
- **Recreational league teams will be contacted by the Intramural Sports staff upon their first forfeit, and will be removed from the league after their second occurrence. Teams removed from leagues will not be eligible for refunds.**
Grace Period

Teams shall be ready to play (on the playing area with at least the minimum number of players required and have all players I.D.'s checked with names present on the roster at the specified start time of their contest. If a team fails to be in attendance or is unprepared to start the game, a 10 minute grace period shall begin, and the clock will run for all timed sports. Game and sportsmanship penalties will be enforced on late teams. If a team does not show for a scheduled game, a forfeit will be recorded. The final score will reflect the sport-specific grace period penalty. For the sport-specific score, please view the sport specific rules. If both teams are late to the contest then game penalties will be foregone but sportsmanship penalties will be enforced on both teams. A team that wins by no show forfeit will receive a “4” in sportsmanship, while the losing team shall receive a “0.”

Grace Period Steps
Step 1 - 0 – 9:59 minutes, a team or player is not ready to play will be penalized a starting score and cannot receive more than a 3 sportsmanship rating.
Step 2 – Head Supervisor/Assistant Supervisor will call forfeit at the 10 minutes mark and a forfeited team or player(s) will receive a 0 sportsmanship rating.

Below is an example of the penalty for a team and an individual sport. If you would like to see the penalty for a specific sport, please visit the sport rules of a particular sport.

<table>
<thead>
<tr>
<th>Basketball</th>
<th>Minutes Late</th>
<th>Penalty</th>
<th>Sportsmanship</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>0-9:59 minutes</td>
<td>Starting score 10-0</td>
<td>Max 3</td>
</tr>
<tr>
<td></td>
<td>10 minutes</td>
<td>Forfeit</td>
<td>Max 0</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Tennis</th>
<th>Minutes Late</th>
<th>Penalty</th>
<th>Sportsmanship</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>0-9:59 minutes</td>
<td>Lose first game of set</td>
<td>Max 3</td>
</tr>
<tr>
<td></td>
<td>10 minutes</td>
<td>Forfeit</td>
<td>Max 0</td>
</tr>
</tbody>
</table>

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Playoffs – Major Sport Competitive Leagues and Minor Sports

Team Eligibility for Playoffs
- Attend the Preseason Sport Meeting.
- Maintain a 3.0 team sportsmanship rating average over the course of the regular season.
- Avoid forfeiting any games.

Individual Eligibility for Playoffs
- In order to be eligible for tournament games, a player must be listed on the IMLeagues roster. Roster additions are closed at the end of a league’s regular season. It is recommended that you build up your official roster during the regular season to ensure that you will have enough players available during tournament games.
- Each person participating in Intramural Sports is responsible for his/her own eligibility. Any question concerning eligibility should be referred to the Intramural Staff and a ruling obtained prior to participation. Eligibility rulings will be made on the basis of information presented to and obtained by the Intramural Sports Staff. Any team using a player who does not meet the eligibility rules will forfeit all contests in which the player participated.

Advancing to Playoffs – Major Sports
Only the top ½ of registered teams in each division will qualify. If there is a 5 team division, we will take the top 3, if there is a 3 team division, we will take the top 2. To determine the top ½ within a division, we will use the following criteria:
1. Regular season winning percentage
2. Regular season team sportsmanship rating average
3. Head to head competition
4. Point differential final
   - In match sports (volleyball, tennis, etc.), differential will be calculated using each game/set.
Seeding in Playoffs
A seeding strategy is used to place teams into the brackets. The two main goals when bracketing teams are to place teams within the bracket according to regular season record and to avoid matchups that cause two teams from the same regular season division to play each other in the first round. The following tiebreaker hierarchy will be used when seeding:

1. Regular season winning percentage
2. Regular season team sportsmanship rating average
3. Head to head competition
4. Point differential final
   • In match sports (volleyball, tennis, etc.), differential will be calculated using each game/set.

Rescheduling
The playoff brackets will be created based on the number of teams who qualify for the tournament and facility availability. Teams will not necessarily be playing at the same time as their regular season games. Participants should check the playoff brackets once they are posted IMLeagues in order to find the playoff schedules and notify teammates. If a team has a conflict with a particular game time, reschedule game times are available on a very limited basis. Reschedules will be handled electronically through the IMLeagues software. Follow the process below in IMLeagues, for additional help please see the tutorial How to Request a Reschedule.

Submitting a reschedule request does not guarantee a rescheduled game time. If there are no open reschedule times remaining (green), then all of the reschedule times are full (grey). All requests must be made by noon the day of the originally scheduled game. For games played on Saturday or Sunday, the request must be sent by noon on Friday.

• If teams can’t agree on a reschedule time that works for both parties, then the game will be played at the originally scheduled day and time.
• If you do not receive an email confirming the reschedule time, then the game will be played at the originally scheduled day and time.

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**Equipment/Uniform**

At most Intramural Sports events, game equipment is available for checkout. However, teams are encouraged to bring their own equipment for warming up. Recreational Sports will supply a game ball for every contest, unless both captains agree on a different ball.

All team members must wear athletic apparel appropriate for the sport being played. Team members are encouraged to wear the same color. All players must wear athletic shoes. Hard sole shoes or sandals of any kind will not be permitted. Leather, rubber, nylon, or plastic cleats are legal for outdoor sports. Exception: Cleats with metal tips are legal in Flag Football.

Jewelry is not permitted in any intramural sport due to risk of injury. No casts, splints, or metal braces will be allowed unless they have been sufficiently padded and deemed so by a Recreational Sports employee. You must schedule an appointment with an Assistant Director of Intramural Sports prior to playing if you have a special equipment need (i.e. religious or medical). For more information on sport specific uniform and equipment guidelines, please refer to the [sport rules](#).

**Note:** All equipment decisions made on site by the Intramural Staff on duty shall be final.
**Sportsmanship Policy**

Sportsmanship ratings will be given based on a team’s behavior and conduct before, during, and after an Intramural Sports event. A sportsmanship rating system will be used to curtail unsportsmanlike conduct and improper behavior from players, coaches, captains, and fans. A player, coach, captain, or fan receiving an ejection from the game may not be allowed to compete in the next regularly scheduled contest. Recreational Sports may also enforce additional penalties against such persons based on the ejected player’s actions. Team captains are responsible for the conduct of their players, sidelines, and spectators. If a player is ejected and refuses to provide his/her name, the captain may also be ejected if he/she will not reveal the name.

Any team that holds an average Sportsmanship Rating of a 2.0 or lower may be removed from competition by the Intramural Sports Staff.

**Team Names**

- Any team name that incorporates the following will be removed
  - Alcohol/Drug Reference
  - Illegal activity
  - Offensive to any group of people (Religion, Race, Gender, Sexuality, etc.)
  - Sexual Innuendos

- Any team name that incorporates a play on words that elude to indecency, obscenity, or profanity that could be deemed as grossly offensive to members of the general public who actually hear/read it. Context is paramount in determining whether any particular word or phrase will be considered indecent, obscene, or profane.
**Sportsmanship Ratings**

4 = Excellent Conduct and Sportsmanship

Players cooperate fully with the officials and other participants. The captain is the only person conversing with officials about rule interpretations and calls. This is done in a respectful manner. The captain also has full control of his/her teammates. Teams that win by forfeit or default will receive a "4".

3 = Good Conduct and Sportsmanship

The captain is not the only team member talking to officials. Teams that are awarded a non-conduct related penalty (yellow card, technical foul, unsportsmanlike penalty) will receive no higher than a “3” rating. Teams that utilize the grace period will be eligible to receive a maximum of “3”.

Examples of non-conduct related penalties include:

- Jewelry, slapping the backboard, sliding, high kick, shorts with pockets (FB only), metal cleats, etc.

2 = Average Conduct and Sportsmanship

Team shows verbal dissent towards officials and/or the opposing team, which may or may not merit sport specific, conduct-related penalties such as a yellow card (futsal, soccer, volleyball, team handball), unsportsmanlike penalty (flag football), or technical foul (basketball). Teams that lose by default will receive a “2”.

1 = Below Average Conduct and Sportsmanship

Teams constantly comment to the officials and/or the opposing team from the field and/or sidelines. The team captain exhibits little or no control over teammates. Teams receiving multiple yellow cards, unsportsmanlike penalties, or technical fouls will receive no higher than a “1” rating. A team that receives a red card and/or an ejection will receive no higher than a "1" rating. A team that receives a "1" rating must have the captain meet with the Assistant Director of Intramural Sports and/or the Graduate Assistant the following day to be eligible to play in the next contest.

0 = Poor Conduct and Sportsmanship

Team is completely uncooperative with Intramural Sports staff. Any team causing a game to be forfeited or receives multiple ejections will receive a "0" rating. A team that receives a "0" rating must have the captain meet with the Assistant Director of Intramural Sports and/or the Graduate Assistant the following day to be eligible to play in the next contest.
Note: A team must have a 3.0 sportsmanship average or better to be eligible to participate in playoffs (major sport competitive leagues, minor sports, and tournaments).

**Sportsmanship Ratings during the Playoffs**
If a team receives a "0" rating, they will be eliminated from the playoffs. If a team receives a "1" or “2” sportsmanship rating, they must have their captain meet with the Assistant Director of Intramural Sports and/or the Graduate Assistant the following day to be eligible to play in their next contest. A decision will be made as to whether the team will continue to participate in the playoffs. If they do continue in the playoffs, they must receive a "4" or "3" rating for remaining playoff games. A player receiving an ejection will be disqualified from all remaining playoff games.

**Incidents (Policy Infractions)**
Incidents are characterized by policy infractions, and the term is broad in nature. Incidents that might occur within Intramural Sports could include but are not limited to fighting, player ejections, dunking, alcohol/drug use, and theft. When an incident occurs, the Intramural Sports Head Supervisor or Assistant Supervisor on duty will complete an incident report. We appreciate your cooperation when completing these forms. The next business day after an incident occurs an Assistant Director of Intramural Sports will follow up on the incident. Generally incidents that occur in Intramural Sports require a meeting between the involved participants and the Assistant Director before the players may be reinstated. Incidents may carry Intramural Sports suspensions and/or restricted access to Recreational Sports programs and facilities. Intramural Sports suspensions will be added to IMLeagues, and will prevent the individual from participating during the suspension.
Penalties for Disciplinary Action

Any participant who commits, incites, or aids others in committing any of the following acts of misconduct shall be subject to disciplinary procedures:

<table>
<thead>
<tr>
<th>Description of Act</th>
<th>Example</th>
<th>Suspension</th>
</tr>
</thead>
<tbody>
<tr>
<td>ID violation</td>
<td>Presenting an Intramural Sports staff member with another individual’s student ID</td>
<td>1 game suspension</td>
</tr>
<tr>
<td>Action(s) which could potentially cause equipment or facility damage</td>
<td>Dunking during intramural basketball, hanging on soccer/futsal goals, hitting rackets on the ground</td>
<td>1 game suspension, meet with AD, compliance with RS policies and procedures</td>
</tr>
<tr>
<td>Personal misconduct</td>
<td>Playing for more than one team illegally. Failure by teammates/captain to cooperate with Recreational Sports staff (i.e., giving name, completing forms, etc.) after ejection, repeatedly receives conduct-related penalties, failure to meet with AD after conduct issue.</td>
<td>Minimum 2 game suspension, meet with AD, possible referral to the Office of Student Ethics and IUPD</td>
</tr>
<tr>
<td>Verbal abuse</td>
<td>Threatening behavior or taunting toward another player or spectator before, during, or after a contest. Verbally abusing an official or any other Recreational Sports employee, opponent, or teammate</td>
<td>Minimum of a sport-season long ban from Intramural Sports, meet with AD, possible referral to the Office of Student Ethics and IUPD</td>
</tr>
<tr>
<td>Fighting/Physical Abuse</td>
<td>Player or spectator hits, strikes, or pushes a Recreational Sports employee, another player, or a spectator</td>
<td>Year to life ban from Intramural Sports/Recreational Sports, meet with AD, referral to the Office of Student Ethics and IUPD</td>
</tr>
<tr>
<td>Sexual Harassment, Racial Harassment, Discrimination</td>
<td>Comments about clothing, personal behavior, or one’s body; racial or race-based comments. Derogatory gestures or facial expressions of a racial nature; following or stalking an individual; inappropriate touching of one’s body or clothing. Posters, drawings, or pictures of a racial nature.</td>
<td>Year to life ban from Intramural sports/Recreational Sports, meet with AD, referral to the Office of Student Ethics and IUPD</td>
</tr>
</tbody>
</table>

Note: Personal conduct situations that are not covered by the above rulings will be dealt with in an appropriate manner by the Assistant Director for Intramural Sports or designee. A participant that has multiple violations of any of the acts listed above will be subject to a ban from Intramural Sports.
Appeals Process:
Any participant has the right to appeal his/her sanction. He/she must follow this process:

1. The participant must email imsport@indiana.edu to request an appeal. This correspondence should include the reason for the appeal and needs to be submitted within two business days after the decision was made.
2. The Intramural Sports office will decide to accept or deny the appeal based on a review of the basis for the appeal.
3. If the appeal is denied and the participant wishes to continue the appeals process, he/she can request a review by the Program Director of Intramural Sports.
4. If the appeal to the Program Director is denied and the participant wishes to continue the appeals process, he/she can request a review by Director of Recreational Sports, if necessary.

Protests

Protests may be made on the basis of player eligibility or when misapplication of the rules involves the outcome of the game. No protest may be entered on any judgment of an Intramural Sports official.

Eligibility Protest

Any team protesting the eligibility of any player must furnish evidence by noon of the next business day following the contest. Such evidence may consist of: written and signed testimony of a witness; days, dates, time validating illegal participation; picture, roster, etc. that can show ineligibility.

Any team protesting the eligibility of any player must file a protest by:
- Halftime of sports/events that have halves (examples: Flag Football, Futsal, etc.)
- End of 1st game of sports/events that use a best of three formats (examples: Volleyball, Bags, etc.)
- End of 3rd inning of sports/events that have innings (examples: Softball, kickball, etc.)

If a player shows up or enters the game for the first time after the above occurs, protest must be filed by the end of the game/match. By filing a protest, the game/match will be delayed while the Intramural Evaluator fills out all paperwork. By filing a protest, not only will the Intramural Sports staff investigate the team that is being protested, but they will investigate the score sheets of the team protesting.
### Misapplication of Rules Protest

Questions pertaining to misapplication of rules on the part of game official(s) must be addressed to the Intramural Sports Evaluator at the time the misapplication occurs and prior to the next live ball or play. The procedure shall be:

1. If a team feels the official has made a misapplication of a rule, the captain shall immediately request a “time out” and inform the official that he/she wishes to have a ruling on the application by the Intramural Sports Evaluator.
2. No protest which involves the judgment of the official(s) shall be upheld. The judgment of the official(s) is final. This also includes Intramural Evaluator when necessary.
3. If corrections are necessary, the Intramural Sports Evaluator shall rule immediately and the team shall not be charged with a time out; however, if the official’s application was correct, the team will be charged with a time out.
   a. If a team does not have a “time out” reaming, and the official(s) application is upheld the team will be assessed the sport specific penalty for using a time out when none are available.
4. If the participant still does not agree with the decision at the game site, the Intramural Sports Evaluator will assist the participant in filling out the Intramural Sports Protest Report. The contest will continue from this point “under protest”. Protests must be submitted to Intramural Sports staff at the game site prior to the conclusion of the evening.

The Intramural Sports Head Supervisor will provide the participant with the imsport@indiana.edu email. The participant can request a meeting with an Intramural Sports Assistant Director. The contest will continue from this point “under protest.”

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Recognition

Awards
Participants in Major Sport Competitive Leagues, Minor Sport A Leagues, and all tournaments will receive Intramural Sports championship t-shirts for winning an Intramural Sports championship in any sport. Minor Sport B League champions will receive a secondary prize. Due to the limited number of championship shirts ordered, shirts will be distributed at the discretion of the Assistant Director in charge of that particular sport.

Athlete of the Year
Each year, Intramural Sports recognizes the Male and Female Intramural Sports Athletes of the Year at the annual Student Recreational Sports Association Awards Banquet. The Athlete of the Year Award takes into account Intramural Sports participation, success, sportsmanship, and attitude. Nominations for the award come from other intramural participants, and the winner is selected by the Intramural Sports Council with help from the Intramural Sports Staff.
Weather

Inclement Weather Policy
Unfortunately, Intramural Sports games can be impacted by the weather. We reserve the right to cancel, postpone, or reschedule games due to inclement weather. When inclement weather arises, the Intramural Sports Weather Hotline (812-855-8788) will be used to indicate if games are canceled. Call the Hotline after 3:00 p.m. for weather cancelation information. Weather that can cause game cancelations includes but is not limited to:

- Rain
- Lightning
- Heavy wind
- Snow
- Sleet
- Ice
- Tornado Watches and Warnings

Makeup Games Due to Weather
Regular season games canceled due to inclement weather may not be rescheduled due to the limited amount of time and space to play. When playoff games are postponed due to weather, the Intramural Sports Staff will make every effort to make up all remaining games in the playoff tournament. Playoff brackets will be updated on IMLeagues to reflect the updated dates and times.

The Intramural Sports Staff cancels games based on participant safety concerns and field conditions.

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